Project Planning Phase

**Project Planning (Product Backlog, Sprint Planning, Stories, Story points)**

|  |  |
| --- | --- |
| Date | 23 October 2022 |
| Team ID | PNT2022TMID31909 |
| Project Name | University Admit Eligibility Predictor |
| Maximum Marks | 8 Marks |

# Product Backlog, Sprint Schedule, and Estimation (4 Marks)

Use the below template to create product backlog and sprint schedule

|  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- |
| **Sprint** | **Functional**  **Requirement (Epic)** | **User**  **Story Number** | **User Story / Task** | **Story Points** | **Priority** | **Team Members** |
| Sprint-1 | Registration | USN-1 | As a user, I will be able to register my application by entering my email, password, and confirming my password. | 2 | High | Bharani |
| Sprint-1 |  | USN-2 | As a user, I will be able to receive an email confirmation after registration. | 1 | High | Muthuraj |
| Sprint-2 |  | USN-3 | As a user, I can register for the application through  Gmail. | 2 | Low | kamal |
| Sprint-1 |  | USN-4 | As a user, I can register for the application by entering details by  self. | 2 | Medium | Bharani |
| Sprint-1 | Login | USN-5 | As a user, I can log into the application by entering email & password | 1 | High | Muthuraj |
|  | Dashboard |  |  |  |  |  |
|  |  |  |  |  |  |  |

# Project Tracker, Velocity & Burndown Chart: (4 Marks)

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| --- | --- | --- | --- | --- | --- | --- |
| **Sprint** | **Total Story Points** | **Duration** | **Sprint Start Date** | **Sprint End Date (Planned)** | **Story Points Completed (as on Planned End**  **Date)** | **Sprint Release Date (Actual)** |
| Sprint-1 | 20 | 6 Days | 24 Oct  2022 | 29 Oct 2022 | 20 | 29 Oct 2022 |
| Sprint-2 | 20 | 6 Days | 31 Oct  2022 | 05 Nov 2022 | 20 | 05 Oct 2022 |
| Sprint-3 | 20 | 6 Days | 07 Nov  2022 | 12 Nov 2022 | 20 | 12 Oct 2022 |
| Sprint-4 | 20 | 6 Days | 14 Nov  2022 | 19 Nov 2022 | 20 | 19 Oct 2022 |
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**Velocity:**

Imagine we have a 10-day sprint duration, and the velocity of the team is 20 (points per sprint). Let’s calculate the team’s average velocity (AV) per iteration unit (story points per day)

